

# Multi-Objective Optimization for Dynamic Resource Provisioning in a Multi-Cloud Environment using Lion Optimization Algorithm

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*By*

Shivani Agrawal

Authors

T Chaitra  
Shivani Agrawal  
Jeny Jijo  
Arti Arya



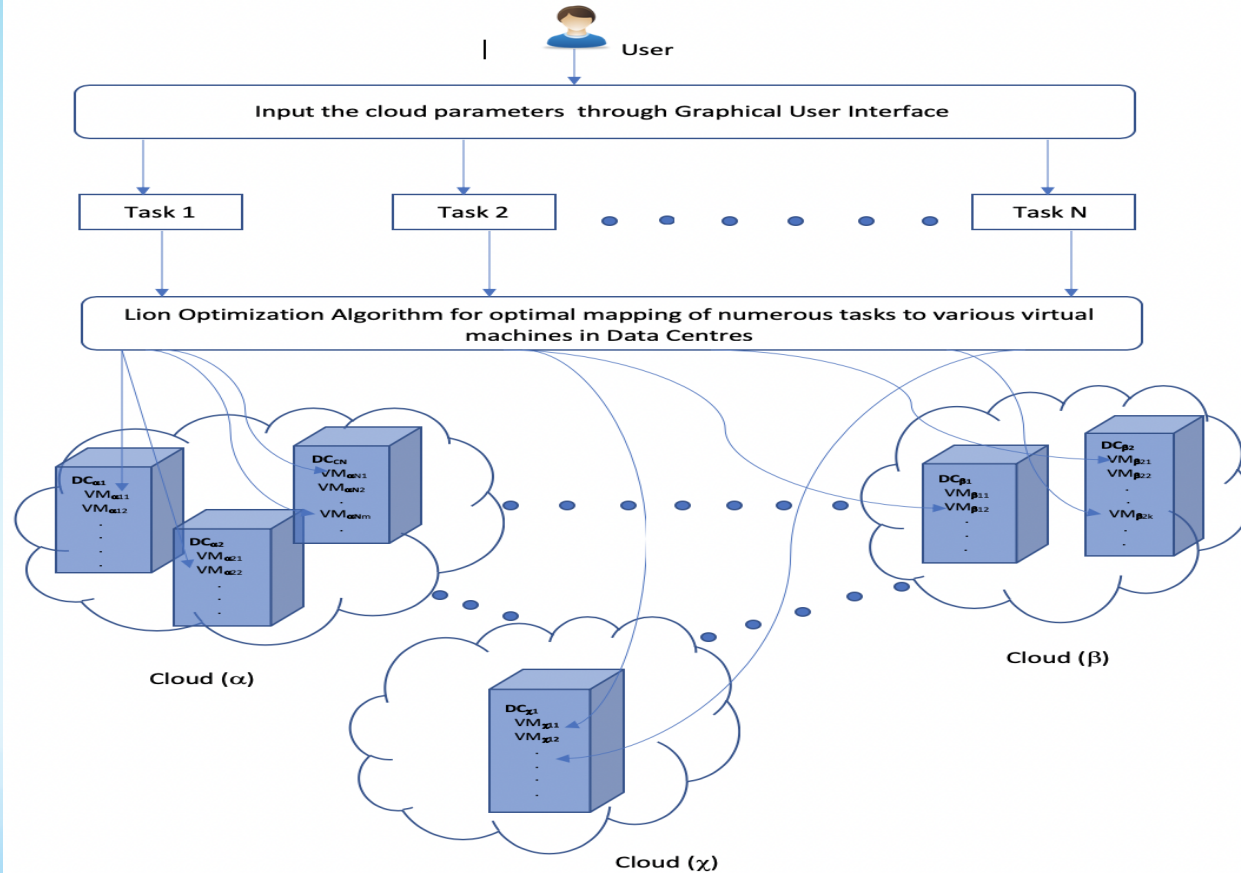
# AGENDA

- Problem Statement
- System Architecture
- Proposed Algorithm
- Lion Optimization Algorithm
- Multi-Objective Optimization
- Results and Discussion
- Conclusion and Future Scope
- References

## PROBLEM STATEMENT

- In recent years , developments in multi-cloud have been prominent because of its indispensable use in our day-to-day life.
- Many recent nature inspired algorithms like grasshopper optimization, hybrid bacteria foraging, whale optimization, etc, are used to solve multi-objective optimization problems like Process Selection, Machine Allocation, Finding the feasible solution and other maximization/minimization problem.
- Therefore, in this paper we are using Lion Optimization Algorithm (LOA) for optimizing multi-objectives like minimizing the cost, maximizing the revenue, etc, in order to improve dynamic resource provisioning performance in multi-cloud environment.
- As compared to Particle Swarm Optimisation (PSO), we have observed that LOA takes much less time with increasing no. of tasks.

# SYSTEM ARCHITECTURE



# PROPOSED ALGORITHM

## PROVISIONING OF TASKS TO VMs USING LOA

**Require:** Parameters  $P$ ,

**Ensure:** Provisioned tasks to VMs inside clouds

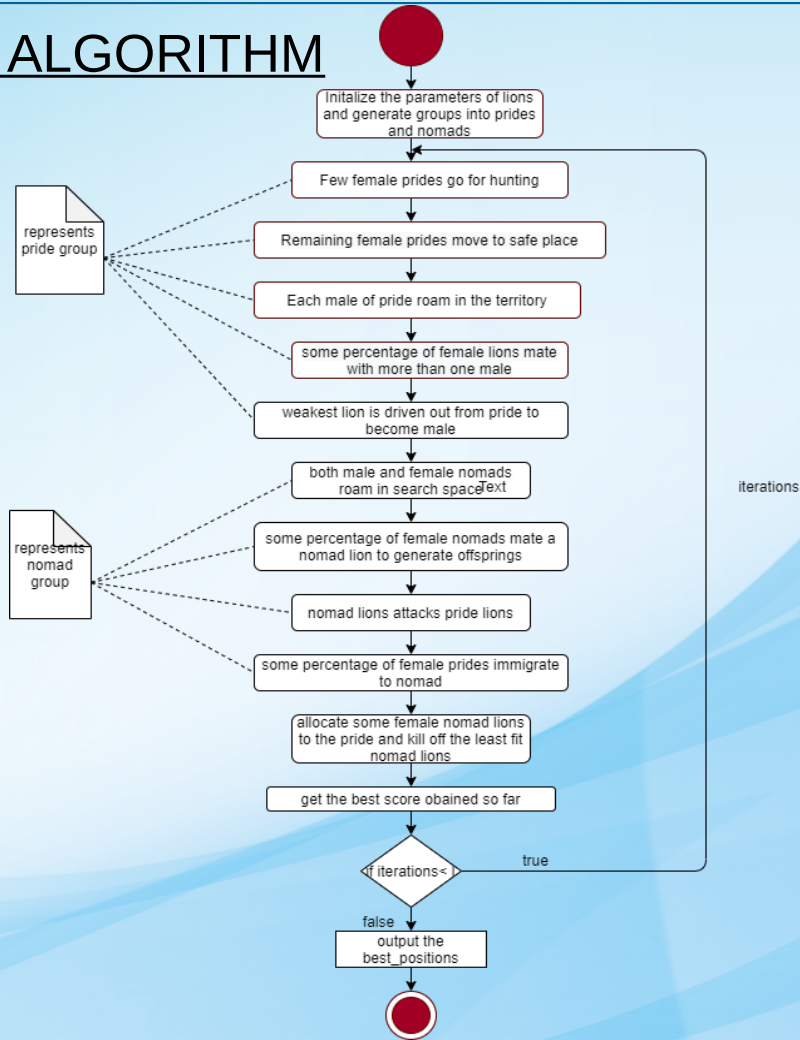
1. Get Parameters  $P$ , from the user through the GUI
2. Get or generate dataset
3. Create multi-cloud environment by creating clouds, data centers and VMs.
4. Call LOA function based on parameters.
5. The output of LOA function, i.e., best positions of lions is mapped to VMs.
6. Cloud Simulation starts
7. Provisioning of resources to tasks is done by broker
8. Cloud Simulation stops
9. Display results of Provisioned tasks

## CLOUD PARAMETER VALUES

Cloud Parameter	Value
No. of tasks	10-100
No. of Data Centers	5-25
VM Size	5000-25000 (MB)
VM RAM	256-512 (MB)
VM MIPS	150-500
VM Bandwidth	500-5000 (MB/sec)
No. of CPUs	1-4
File Size	100-500 (MB)
Output File Size	200-500 (MB)

# LION OPTIMIZATION ALGORITHM

- Generate Population
- Hunting
- Move to Safe Place
- Roaming
- Mating
- Defence
- Migration



LOA PARAMETER VALUES

LOA Parameter	Value
npop	50
prideNo	4
percentNomad	0.2
roamingPercent	0.2
mutateProb	0.2
sexRate	0.8
mateProb	0.3
migrateRate	0.4

# MULTI-OBJECTIVE OPTIMIZATION

- Makespan
- Average Response Time (ART)
- Cost
- Completion Time (CT)
- Average Resource Utilization (ARU)

$$\text{makespan} = \max(\text{endTime} - \text{startTime})_{\text{task}_i}$$

$$\text{ART} = \frac{\sum (\text{endTime} - \text{startTime})_{\text{task}_i}}{n}$$

where  $n$  is the total no. of tasks

$$\text{cost} = \sum (C_i * T_i)_{\text{resource}_i}$$

where ' $C_i$ ' is the cost of resource $_i$   
' $T_i$ ' is the total time taken by resource $_i$

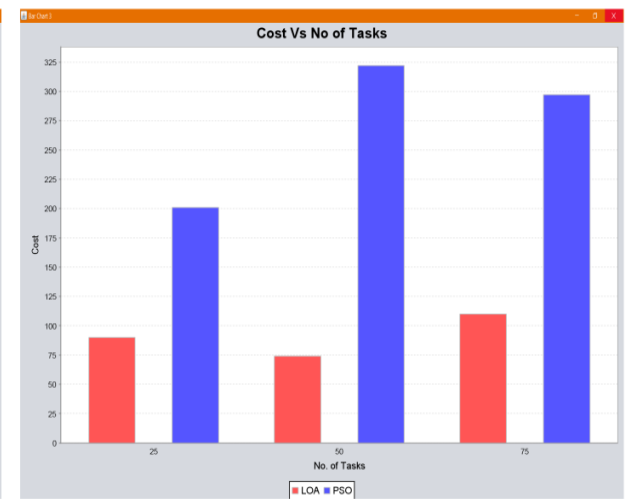
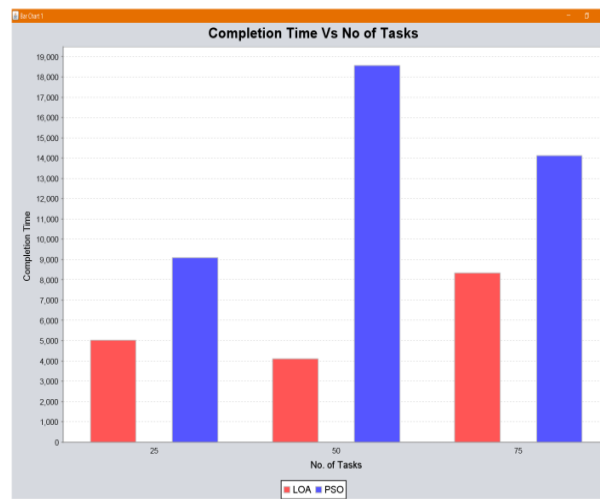
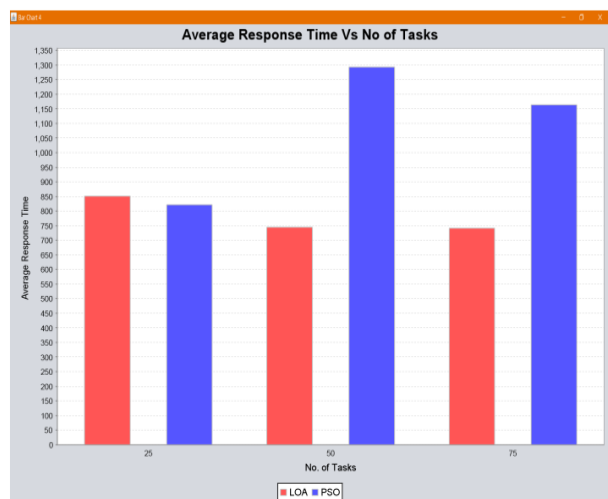
$$\text{CT} = \sum (\text{endTime} - \text{startTime})_{\text{task}_i}$$

$$\text{ARU} = \frac{\sum (\text{finishTime} - \text{startTime})_{\text{task}_i}}{\text{makespan} * m}$$

where  $m$  is the total no. of tasks

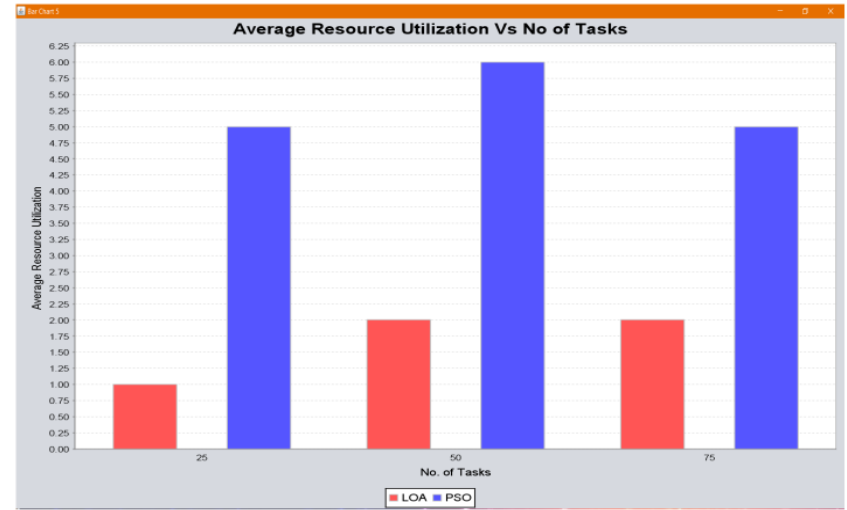
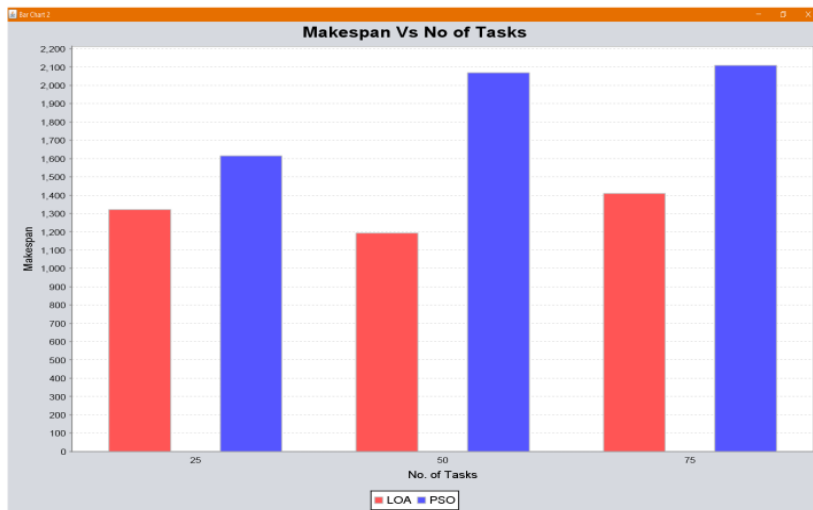
# RESULTS AND DISCUSSION

For the given parameters , No. of tasks = 50, No. of Data centers = 15, VM size = 15000 MB, VM Ram =512 MB, VM MIPS = 400, File Size = 300 MB, VM BW = 4000 MB/sec, Output File size = 400 MB, No. of CPUs = 2





# RESULTS AND DISCUSSION



## PERFORMANCE COMPARISON OF LOA OVER PSO

$$PC\% = \frac{(Value_{LOA} - Value_{PSO})}{Value_{PSO}} * 100$$

Objectives	PSO	LOA	PC(%)
CT(ms)	18564	4117	77.82
Makespan(ms)	2070	1192	42.41
Cost(Rs)	323	74	77.089
ART(ms)	1294	745	42.42
ARU(%)	6.25	2.08	66.72

## CONCLUSION AND FUTURE SCOPE

- This paper addresses performance, efficiency and reliability issues of resource provisioning.
- The proposed method using LOA outperforms dynamic resource allocation for all considered objectives.
- The result of the proposed method shows better percentage of improvement as compared with the traditional PSO algorithm.
- In future, we have planned to consider the performance of the same parameters used in LOA and simulate them in the federated cloud environment .
- There will be a study on how to incorporate Live VM migration as an effective mechanism to balance the load.

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THANK YOU!

Q/A