



VirCA

Virtual Collaboration Arena

A 3D Collaboration Ecosystem

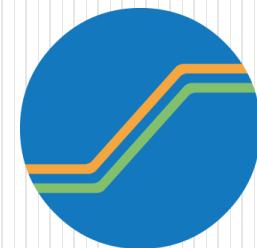




VirCA 3D Virtual Collaboration Arena



Aimed at a new system creation paradigm that inherently involves virtual reality and allows for merging the physical and the virtual worlds using resources from cloud services.



**MTA
SZTAKI**

February 17, 2015



Cyber Physical Systems

Augmented Reality Virtual Commissioning

ROS Industrial Could Robotics

Industrie 4.0 CPS System of Systems

Big Data Internet of Things Cloud Computing

Virtual Reality

Vendor independent

IoT ROS

Gazebo

Cloud Computing

Virtual Reality RT-Middleware

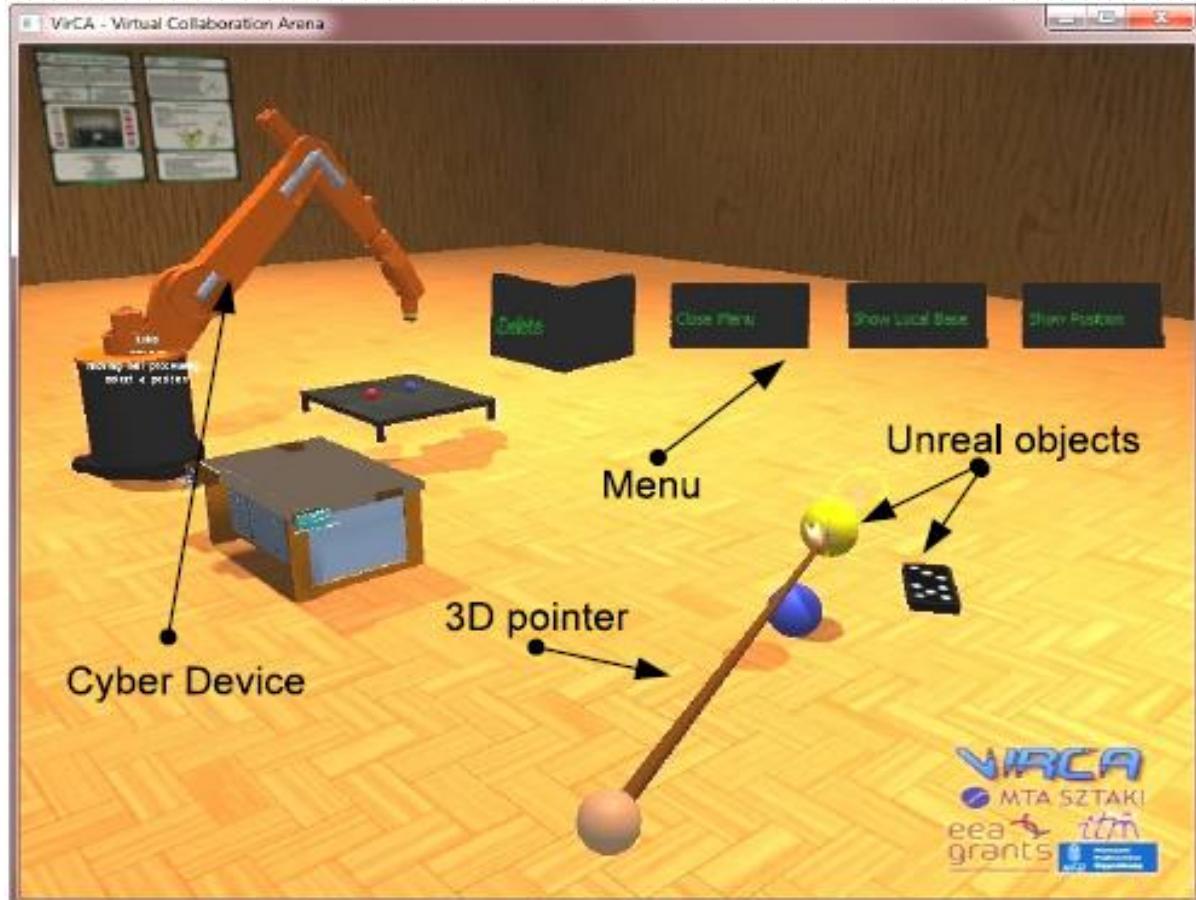
Cognitive Infocommunications

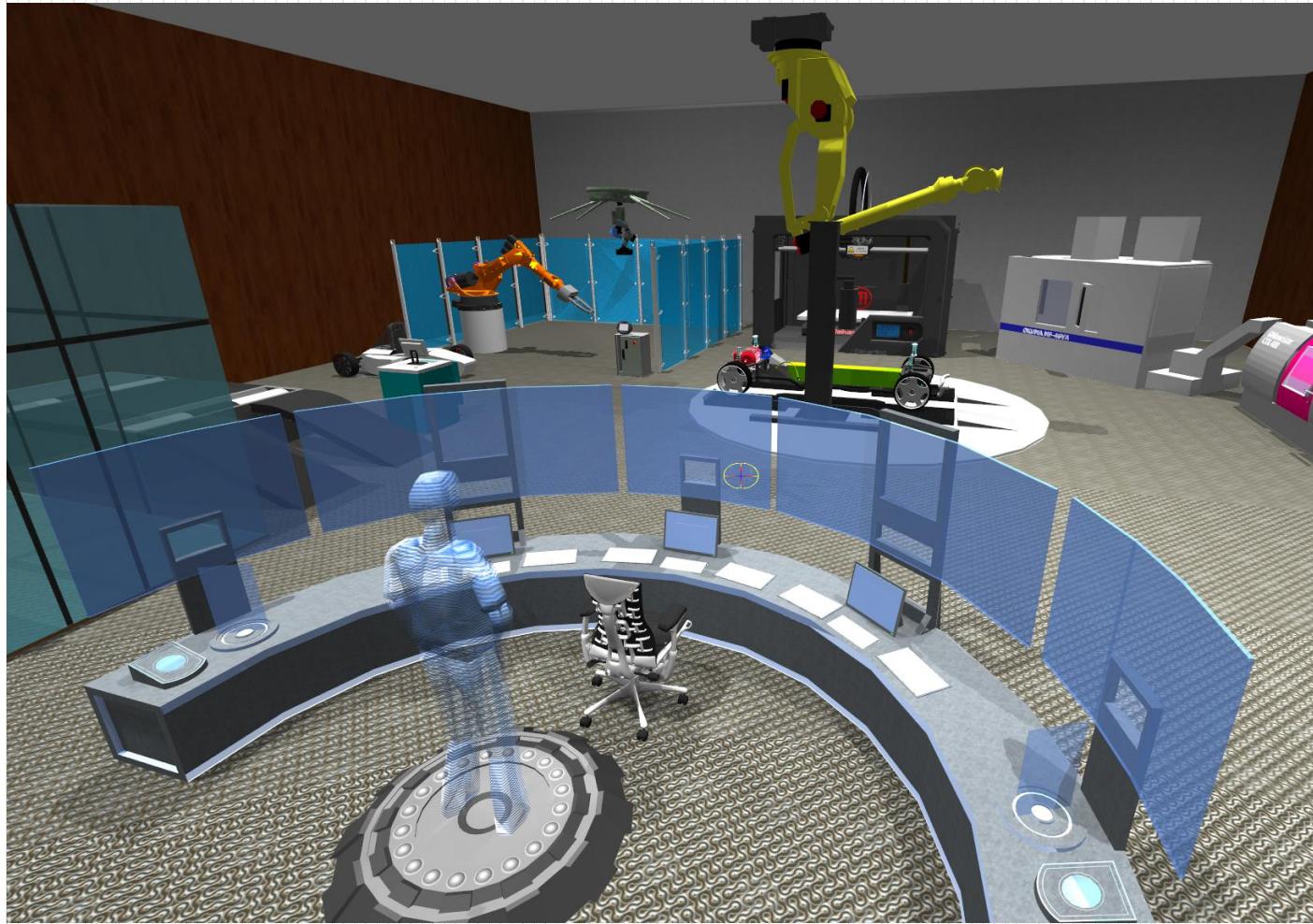
Component-based systems

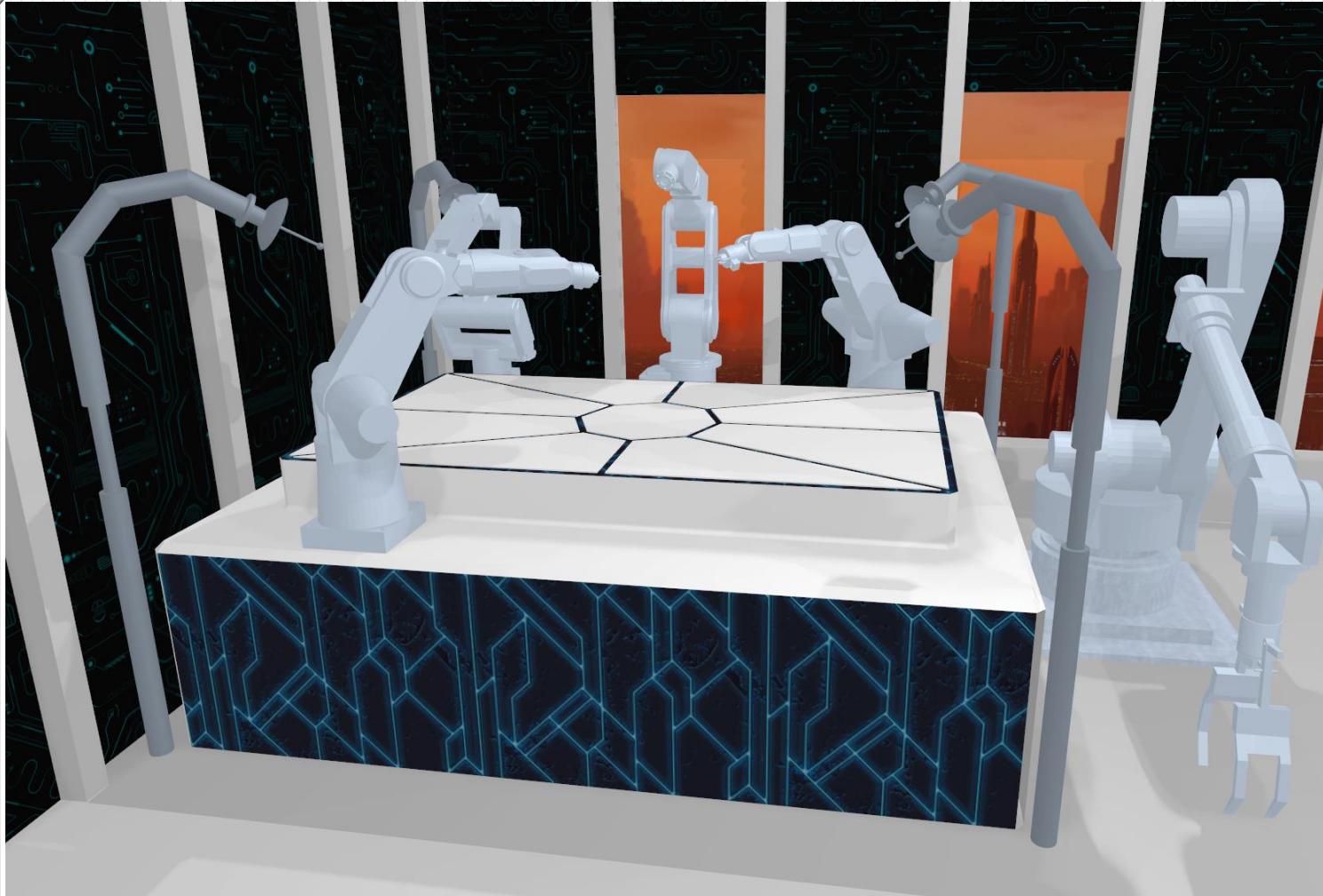
Augmented Virtuality



Objects in the VirCA scene

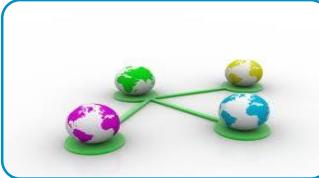






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Pillars of the VirCA philosophy



3D Internet-based collaboration



Augmented collaboration



AaaS-based cloud technology



Using future technologies today



3D Internet-based collaboration



Tokyo, Planning



Budapest,
Manufacturing



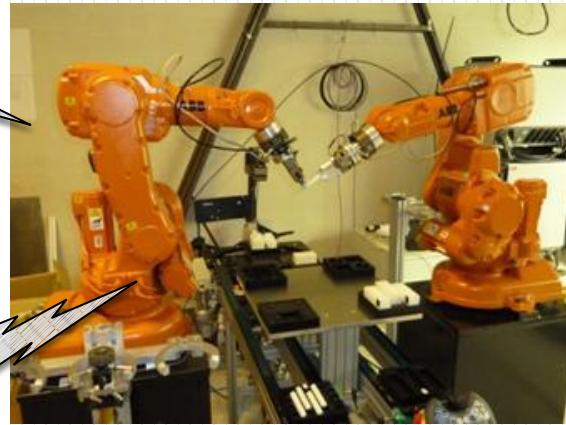
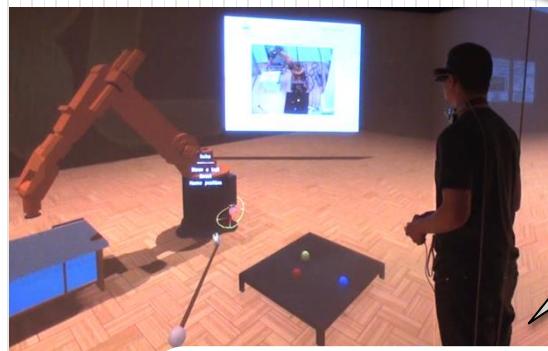
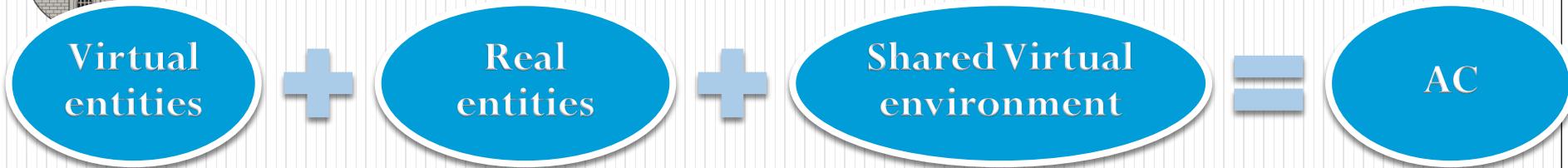
Cologne, Certificate







Augmented collaboration (AC)

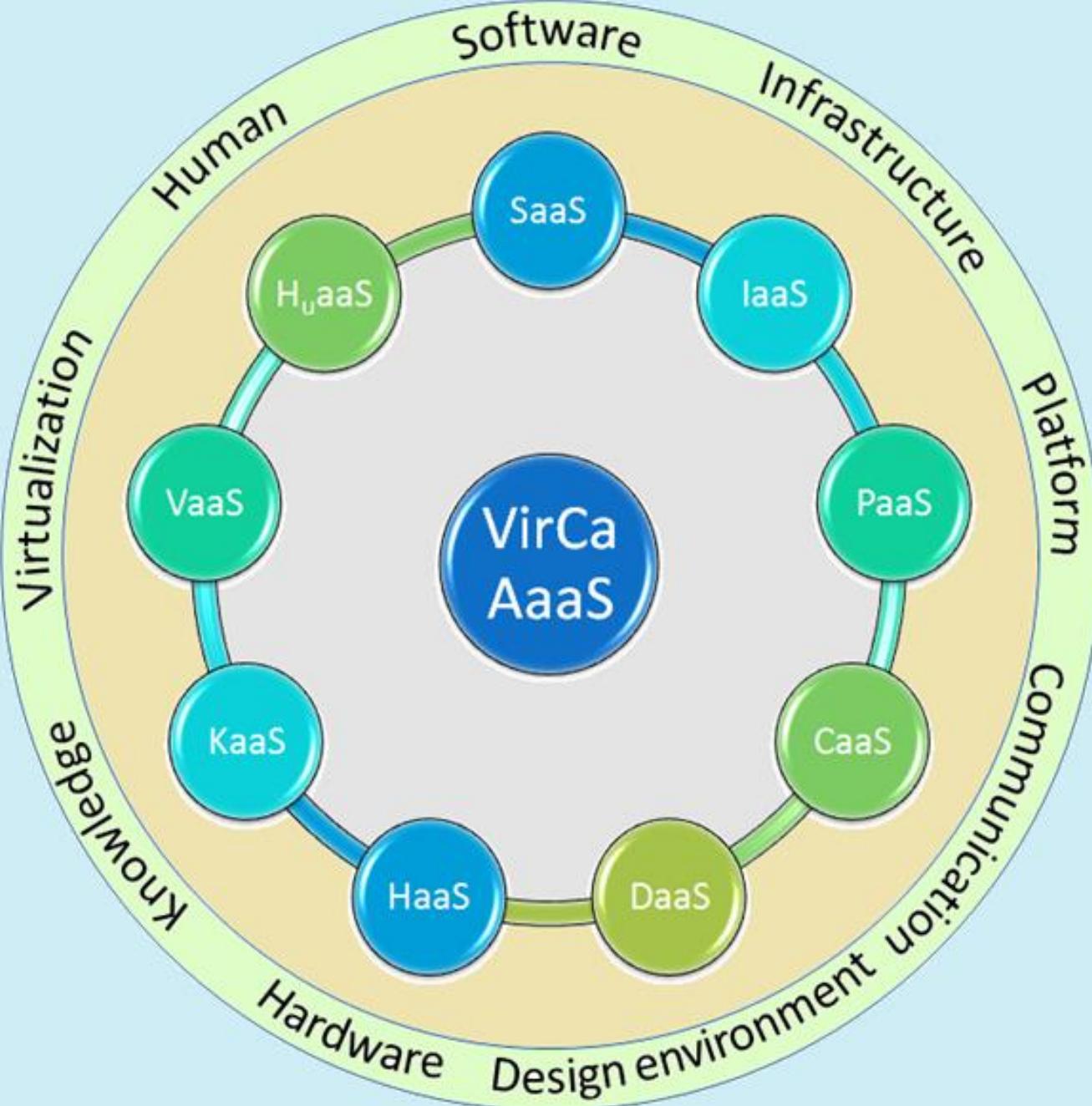


involving the REALITY -> Shared workspace, Remote control, Remote Monitoring



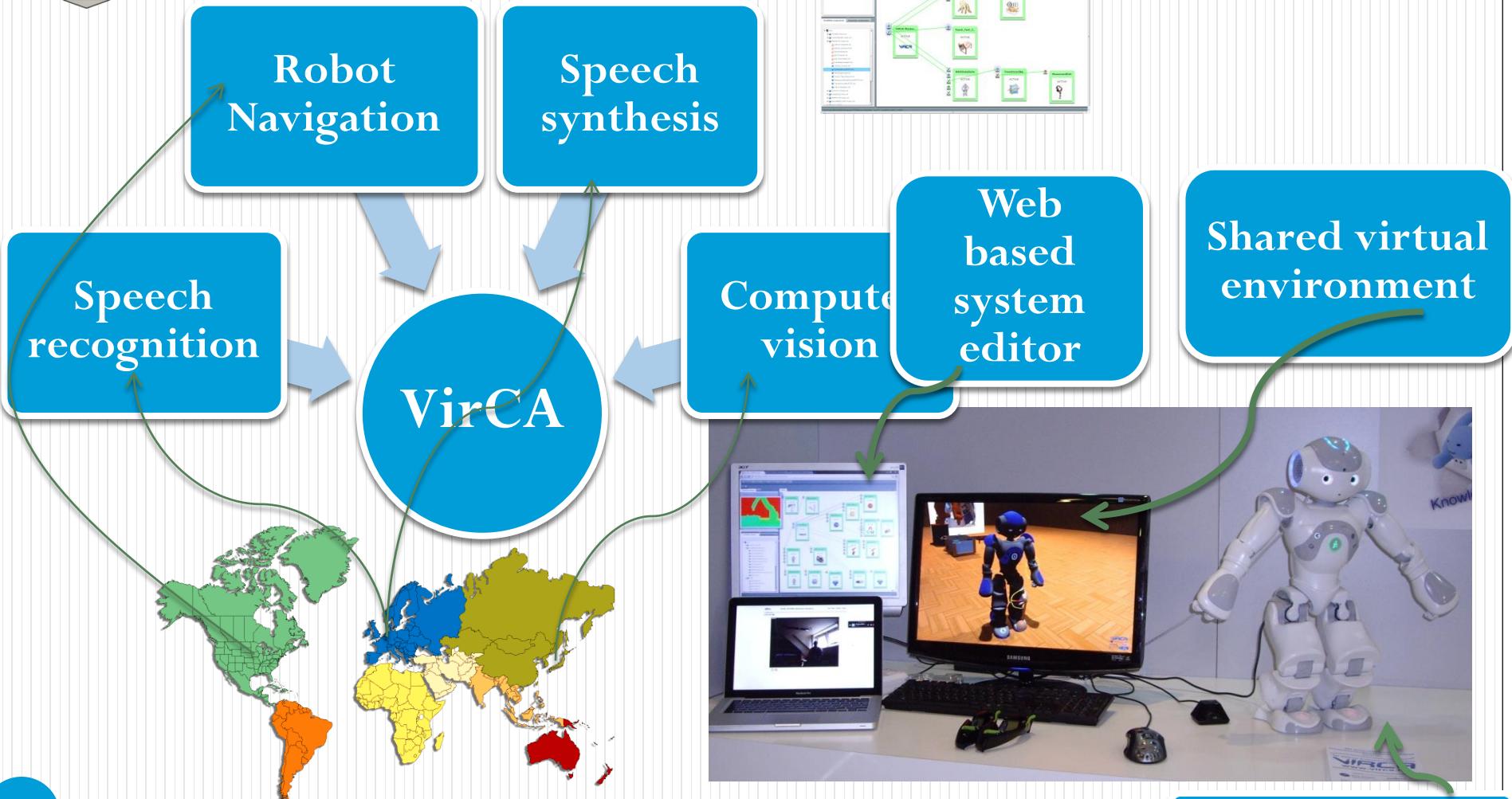
VirCA and the Cloud Technology



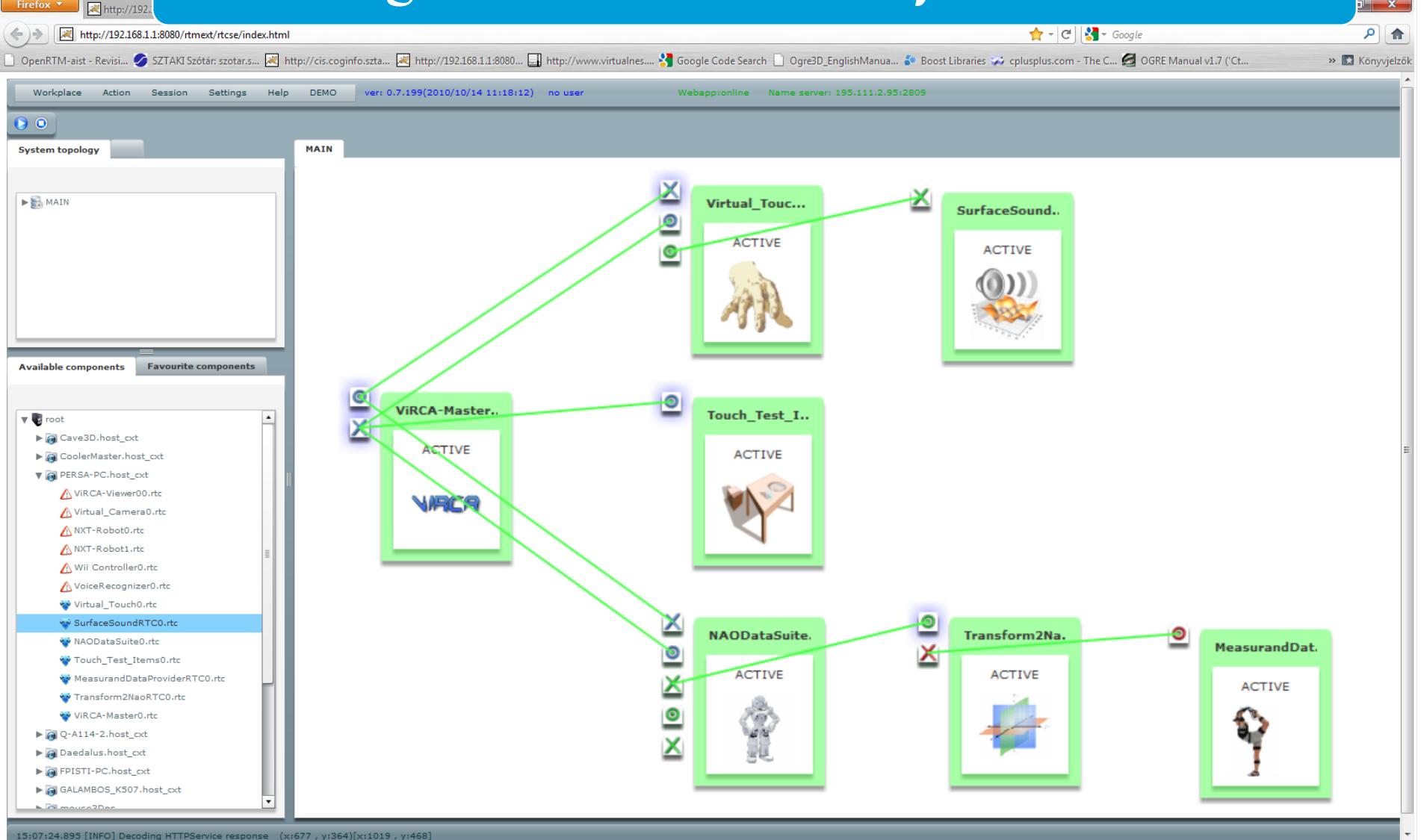




Knowledge from the community cloud



Knowledge from the community cloud



Deployment models of VirCA





Technology background is almost ready...





But... Security? Robustness?



 ROS

 Open Source Robotics Foundation

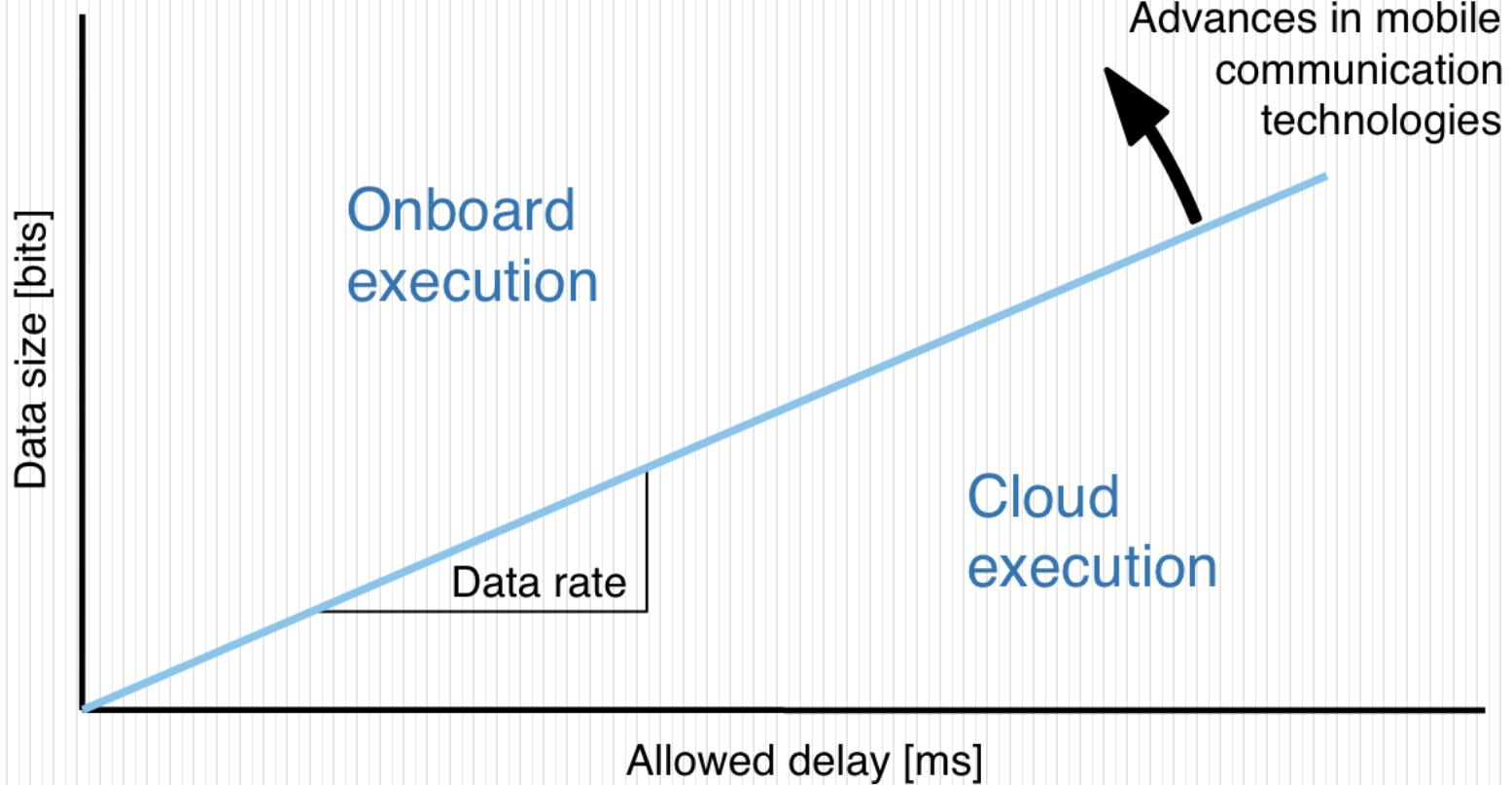



MIDDLEWARE


RTMSafety™



What to run in the cloud?



<http://www.roboearth.org/wp-content/uploads/2013/02/Cloud-Robotics-Communication-Data-Rates.png>



www.virca3d.com

- Free software
- Running on MS Windows
- Support: VirCApedia, mailing list
- Expert support from MTA SZTAKI and ABC-iROB



Thank you!

www.virca3d.com

